DESIGN PLAN AND NOTES

Engineer Name:

TRY
and retry

What worked well?

What did not work as expected?

How can you improve your design?

idea #2
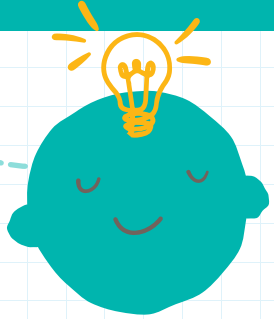
THINK
about the problem
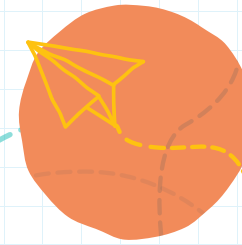
What is the problem?

Who or what is the design for?

idea #1
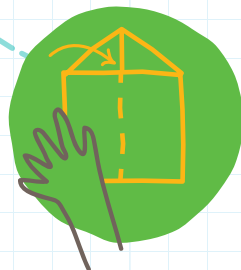
MAKE
a prototype

What will you design?

How will the pieces work together?